

ECLIPSE PHASE

MORPH RECOGNITION GUIDE

ISBN: 978-0-9845835-7-7 MSRP: \$44.99 PAGES: 128 [Color, Hardcover] CATALOG #: PS+21002
 RELEASE: Available PRINTING: 1st

Eclipse Phase is the post-apocalyptic game of transhuman conspiracy and horror. Technology allows the re-shaping of bodies and minds, but also creates opportunities for oppression and puts the capability for mass destruction in the hands of everyone. Other threats lurk in the devastated habitats of the Fall, dangers both familiar and alien.

In this harsh setting, the players participate in a cross-faction conspiracy called Firewall that seeks to protect transhumanity from threats both internal and external. Along the way, they may find themselves hunting for prized technology in a gutted habitat falling from orbit, risking the hellish landscapes of a ruined Earth, or following the trail of a terrorist through militarized stations and isolationist habitats. Players may even find themselves stepping through a Pandora Gate, a wormhole to distant stars and the alien secrets beyond....

Eclipse Phase is critically-acclaimed and award-winning: Gold ENnies for Writing and Silver for Best Cover Art and Product of the year, and the 2010 Origins Awards RPG of the Year.

COMPATIBILITY:

- This rulebook book requires the *Eclipse Phase* core rulebook.

SELLING POINTS:

- Morphs are the most important part of gear for an *Eclipse Phase* character.
- Compiles all the morphs and variants from other *Eclipse Phase* books!
- An illustration for every morph.
- Includes a compilation of morph-related rules.
- In-character commentary on every single morph.

TARGET MARKET:

- All *Eclipse Phase* players and gamemasters.
- New players looking to get a broad look at many character-related options.
- Gamers that love the in-game "Shopping Expedition."

UP-SELLS & CROSS-SELLS:

- *Eclipse Phase* [PS+21000]
- *Transhuman* [PS+21001]

